BACHELOR OF FINE ARTS, MAJOR IN STUDIO ART 2D TRACK

Code	Title	Hours
Bachelor of Fine Arts, Major in Studio Art 2D Track		
Core Curriculum (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/)		
Component Area I (Communication)		6
Component Area II (Mathematics) [1]		3
Component Area III (Life and Physical Science)		8
Component Area IV (Language, Philosophy, and Culture)		3
Component Area V (Creative Arts) [2]		3
Component Area VI (U.S. History)		6
Component Area VII (Political Science/Government)		6
Component Area VIII (Social and Behavioral Sciences)		3
Component Area IX (Component Area Option)		4
Major: Foundation		
ARTS 1313 & ARTS 1314 & ARTS 1315	W.A.S.H. - 2D and W.A.S.H. - 3D and W.A.S.H. - Lecture	9
ARTS 1316	Drawing	3
ARTS 2313	Foundations In Digital Art	3
Major: BFA Core		
ARTS 1303	Art History Survey I [2]	3
ARTS 1319	Drawing II	3
ARTS 2375	Photographic Concepts	3
ARTS 3305	Painting I	3
ARTS 3307 or ARTS 3310	Performance and Video Art [3] Printmaking	3
ARTS 3318 or ARTS 3320	Sculpture I [3] Ceramics I	3
ARTS 3385	Art History Survey II	3
Major: Required		
ARTS 2317	Life Drawing I	3
ARTS 3307 or ARTS 3310	Performance and Video Art [3] Printmaking	3
ARTS 3318 or ARTS 3320	Sculpture I [3] Ceramics I	3
ARTS 4305 or ARTS 4310	Advanced Painting Advanced Printmaking	3
ARTS 4315	Professional Practices in Art (Senior)	3
ARTS 4316	Advanced Drawing	3
ARTS 4317 or ARTS 3314	Museum And Gallery Practices Advanced Workshop in Art Studio + History	3
ARTS 4318 or ARTS 4320	Sculpture II Ceramics II	3
ARTS 4385	Art Since 1945	3
ARTS 4389	Criticism Thry In Visual Arts	3
Major: Prescribed Electives		**9**
Select nine hours from the following:		
ARTS 3317	Life Drawing II	
ARTS 4305	Advanced Painting	
ARTS 4307	Painting In Aquamedia	

ARTS 4309	Book Arts	
ARTS 4310	Advanced Printmaking	
ARTS 4311	Advanced Studio	
ARTS 4316	Advanced Drawing	
ARTS Advanced Electives		3
Electives: General		
General Electives		3
Minor: Not Required [4,5]		
Total Hours		**120**

[1]   MATH 1332 is recommended.

[2]   ARTS 1303 satisfies the Core Curriculum requirement for Component Area V (Creative Arts).

[3]   Studio majors must take both (one is required in the BFA Core and one in the Major).

[4]   A minor is not required for this degree program; however, a student has the option to add a minor, but to do so, additional semester credit hours will be needed above the degree program's stated total semester hours.

[5]   All minors can be paired with this degree program.

Notes

Students must earn a 2.0 minimum overall GPA in all coursework.

Students must meet a 3.0 minimum overall major GPA in all major coursework.

Students must earn a 2.0 minimum SHSU GPA in all coursework.

Students must meet a 3.0 minimum SHSU major GPA in all major coursework.

BFA Requirements

Students must maintain a 3.0 GPA in ARTS courses to graduate with a BFA.

The **BFA Portfolio Review** is the Department of Art's process of review and evaluation before admitting students into any of the department's Bachelor of Fine Arts programs.

Students who wish to pursue a BFA in Graphic Design, Studio Art, Animation, or Photography must pass the department's BFA Portfolio Review.

The semester after completion of the Art Foundation courses, BFA majors are required to participate in the BFA Portfolio Review.

Code	Title	Hours
Art Foundation		
ARTS 1313	W.A.S.H. - 2D	3
ARTS 1314	W.A.S.H. - 3D	3
ARTS 1315	W.A.S.H. - Lecture	3
ARTS 1316	Drawing	3
ARTS 2313	Foundations In Digital Art	3

For more information, visit BFA Portfolio Review (http://www.shsu.edu/academics/art/review/).

Graphic Design students must first pass the BFA Portfolio Review in order to be eligible for the **Graphic Design Portfolio Review.** After passing the BFA Portfolio Review, students who wish to pursue a BFA in Graphic Design must take the Graphic Design Portfolio Review the semester they are enrolled in Typography (ARTS 3322).

Some, but not all, of the upper-level studio art courses may be taken more than once for credit. Courses listed more than once in the degree plan are repeatable.

Not all art courses are offered each semester. Consult an academic advisor and the *Schedule of Classes* before registration.

First Year

Fall	Hours	Spring	Hours
Component Area II (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaii)[1]	3	Component Area I (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareai)	3
ARTS 1313	3	Component Area III (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaiii)	4
ARTS 1314	3	ARTS 1303[2]	3
ARTS 1315	3	ARTS 1316	3
		ARTS 2313	3
	12		**16**

Second Year

Fall	Hours	Spring	Hours
Component Area I (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareai)	3	Component Area VI (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareavi)	3
Component Area VI (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareavi)	3	Component Area IX (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaix)	1
ARTS 1319	3	ARTS 2317	3
ARTS 2375	3	ARTS 3305	3
ARTS 3385	3	ARTS 3307 or 3310[3]	3
		ARTS 3318 or 3320[3]	3
	15		**16**

Third Year

Fall	Hours	Spring	Hours
Component Area III (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaiii)	4	Component Area IV (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaiv)	3
ARTS 3307 or 3310[3]	3	Component Area VII (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareavii)	3
ARTS 3318 or 3320[3]	3	ARTS 4305 or 4310	3
ARTS 4316	3	Advanced Art Electives	3
General Electives	3	Prescribed Electives[4]	3
	16		**15**

Fourth Year

Fall	Hours	Spring	Hours
Component Area VIII (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaviii)	3	Component Area VII (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareavii)	3
ARTS 4317 or 3314	3	Component Area IX (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaix)	3
ARTS 4385	3	ARTS 4315	3
Prescribed Electives[4]	3	ARTS 4318 or 4320	3

Prescribed Electives [4]	3 ARTS 4389	3
	15	**15**

Total Hours: 120

[1] MATH 1332 is recommended.

[2] ARTS 1303 (http://catalog.shsu.edu/archives/2022-2023/search/?P=ARTS%201303) satisfies the Core Curriculum requirement for Component Area V (Creative Arts).

[3] Studio majors must take both (one is required in the BFA Core and one in the Major).

[4] Select nine hours from the below Prescribed Elective course list.

Code	Title	Hours
Prescribed Electives [4]		
ARTS 3317	Life Drawing II	3
ARTS 4305	Advanced Painting	3
ARTS 4307	Painting In Aquamedia	3
ARTS 4309	Book Arts	3
ARTS 4310	Advanced Printmaking	3
ARTS 4311	Advanced Studio	3
ARTS 4316	Advanced Drawing	3

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The Texas Higher Education Coordinating Board (THECB) marketable skills initiative is part of the state's **60x30TX plan** and was designed to help students articulate their skills to employers. Marketable skills are those skills valued by employers and/or graduate programs that can be applied in a variety of work or education settings and may include interpersonal, cognitive, and applied skill areas.

The BFA in Studio Art 2D Track is designed to provide graduates with the following marketable skills:

- Creative and critical thinking and problem solving.
- Oral, written, and visual communications.
- Teamwork and collaboration.
- Global and intercultural fluency.
- Digital technology.