BACHELOR OF FINE ARTS, MAJOR ANIMATION

Code	Title	Hours
Bachelor of Fine Arts, Major in Animation		
Core Curriculum (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/)		
Component Area I (Communication)		6
Component Area II (Mathematics) [1]		3
Component Area III (Life and Physical Science)		8
Component Area IV (Language, Philosophy, and Culture)		3
Component Area V (Creative Arts) [2]		3
Component Area VI (U.S. History)		6
Component Area VII (Political Science/Government)		6
Component Area VIII (Social and Behavioral Sciences)		3
Component Area IX (Component Area Option)		4
Degree Specific Requirements		
CSTE 1331	Visual Computing	3
or ENGL 3381	Intro Creative Writing:Fiction	
or ENGL 3382	Intro Creative Writing: Poetry	
or MCOM 2366	Film Appreciation	
Major: Foundation		
ARTS 1313 & ARTS 1314 & ARTS 1315	W.A.S.H. - 2D and W.A.S.H. - 3D and W.A.S.H. - Lecture	9
ARTS 1316	Drawing	3
ARTS 2313	Foundations In Digital Art	3
Major: BFA Core		
ARTS 1303	Art History Survey I [2]	3
ARTS 1319	Drawing II	3
ARTS 2375	Photographic Concepts	3
ARTS 3305	Painting I	3
ARTS 3307	Performance and Video Art	3
or ARTS 3310	Printmaking	
ARTS 3318	Sculpture I	3
or ARTS 3320	Ceramics I	
ARTS 3385	Art History Survey II	3
Major: Required		
ARTS 2317	Life Drawing I	3
ARTS 2343	Animation Concepts And Technqs	3
ARTS 2344	2D Computer Animation	3
ARTS 3343	Intro To 3D Computer Animation	3
ARTS 3344	Advanced 3D Computer Animation	3
ARTS 3354	Experimental Animation	3
ARTS 3355	Animation Pre-Production	3
ARTS 3375	Web Site Development	3
ARTS 3382	The History Of Animation	3
ARTS 4350	Character Animation	3
ARTS 4355	Shading, Lighting & Rendering	3
ARTS 4358	Animation Portfolio	3
Electives: Advanced		
ARTS Advanced Electives		6

Minor: Not Required [3,4]

Total Hours	**120**

[1]   MATH 1332 is recommended.

[2]   ARTS 1303 satisfies the Core Curriculum requirement for Component Area V (Creative Arts).

[3]   A minor is not required for this degree program; however, a student has the option to add a minor, but to do so, additional semester credit hours will be needed above the degree program's stated total semester hours.

[4]   All minors can be paired with degree program.

Notes

Students must earn a 2.0 minimum overall GPA in all coursework.

Students must meet a 3.0 minimum overall major GPA in all major coursework.

Students must earn a 2.0 minimum SHSU GPA in all coursework.

Students must meet a 3.0 minimum SHSU GPA in all major coursework.

BFA Requirements

Students must maintain a 3.0 GPA in ARTS courses to graduate with a BFA.

The **BFA Portfolio Review** is the Department of Art's process of review and evaluation before admitting students into any of the department's Bachelor of Fine Arts programs.

Students who wish to pursue a BFA in Graphic Design, Studio Art, Animation, or Photography must pass the department's BFA Portfolio Review.

The semester after completion of the Art Foundation courses, BFA majors are required to participate in the BFA Portfolio Review.

Code	Title	Hours
Art Foundation		
ARTS 1313	W.A.S.H. - 2D	3
ARTS 1314	W.A.S.H. - 3D	3
ARTS 1315	W.A.S.H. - Lecture	3
ARTS 1316	Drawing	3
ARTS 2313	Foundations In Digital Art	3

For more information, visit BFA Portfolio Review (http://www.shsu.edu/academics/art/review/).

Graphic Design students must first pass the BFA Portfolio Review in order to be eligible for the **Graphic Design Portfolio Review.** After passing the BFA Portfolio Review, students who wish to pursue a BFA in Graphic Design must take the Graphic Design Portfolio Review the semester they are enrolled in Typography (ARTS 3322).

Some, but not all, of the upper-level studio art courses may be taken more than once for credit. Courses listed more than once in the degree plan are repeatable.

Not all art courses are offered each semester. Consult an academic advisor and the *Schedule of Classes* before registration.

First Year

Fall	Hours	Spring	Hours
Component Area II (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaii)[1]	3	Component Area I (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareai)	3
ARTS 1313	3	Component Area III (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaiii)	4
ARTS 1314	3	ARTS 1303[2]	3
ARTS 1315	3	ARTS 1316	3
		ARTS 2313	3
	12		**16**

Second Year

Fall	Hours	Spring	Hours
Component Area I (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareai)	3	Component Area VI (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareavi)	3
Component Area VI (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareavi)	3	Component Area IX (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaix)	1
ARTS 1319	3	ARTS 2317	3
ARTS 2343	3	ARTS 2344	3
ARTS 3318 or 3320	3	ARTS 2375	3
		ARTS 3305	3
	15		**16**

Third Year

Fall	Hours	Spring	Hours
Component Area III (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaiii)	4	Component Area IV (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaiv)	3
ARTS 3307 or 3310	3	Component Area VII (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareavii)	3
ARTS 3343	3	ARTS 3344	3
ARTS 3354	3	ARTS 3355	3
ARTS 3375	3	ARTS 3385	3
	16		**15**

Fourth Year

Fall	Hours	Spring	Hours
Component Area VIII (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaviii)	3	Component Area VII (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareavii)	3
ARTS 3382	3	Component Area IX (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaix)	3
ARTS 4350	3	ARTS 4358	3
ARTS 4355	3	CSTE 1331, ENGL 3381, ENGL 3382, or MCOM 2366	3
ARTS Advanced Electives	3	ARTS Advanced Electives	3
	15		**15**

Total Hours: 120

[1] MATH 1332 is recommended.

[2] ARTS 1303 (http://catalog.shsu.edu/archives/2022-2023/search/?P=ARTS%201303) satisfies the Core Curriculum requirement for Component Area V (Creative Arts).

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The Texas Higher Education Coordinating Board (THECB) marketable skills initiative is part of the state's **60x30TX plan** and was designed to help students articulate their skills to employers. Marketable skills are those skills valued by employers and/or graduate programs that can be applied in a variety of work or education settings and may include interpersonal, cognitive, and applied skill areas.

The BFA in Animation is designed to provide graduates with the following marketable skills:

- Digital technology.
- Creative and critical thinking and problem solving.
- Teamwork and collaboration.
- Oral and written communications.
- Global and intercultural fluency.