

BACHELOR OF FINE ARTS, MAJOR IN THEATRE-DESIGN AND TECHNOLOGY EMPHASIS

Code	Title	Hours
Bachelor of Fine Arts, Major in Theatre-Design and Technology Emphasis		
Core Curriculum (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/)		
Component Area I (Communication)		6
Component Area II (Mathematics) ¹		3
Component Area III (Life and Physical Science)		8
Component Area IV (Language, Philosophy, and Culture)		3
Component Area V (Creative Arts) ²		3
Component Area VI (U.S. History)		6
Component Area VII (Political Science/Government)		6
Component Area VIII (Social and Behavioral Sciences)		3
Component Area IX (Component Area Option)		4
Degree Specific Requirements		
ARTS 1316	Drawing	3
ARTS 1303	Art History Survey I ²	3
Major		
Major core		
THEA 1115	Tech Build Crew	1
THEA 1116	Costume Crew	1
THEA 1117	Management Crew	1
Select two of the following		6
THEA 1330	Intro to Scenic Technology	
THEA 1331	Intro to Lighting Technology	
THEA 1332	Intro to Costume Technology	
or THEA 3335	Costume Construction	
THEA 1364	Beginning Acting	3
THEA 2367	Play Analysis	3
THEA 3360	History Of The Theatre I	3
THEA 4360	History Of The Theatre II	3
THEA 4366	Directing I	3
Additional Required Courses		
Select one of the following not taken for credit above		3
THEA 1330	Intro to Scenic Technology	
THEA 1331	Intro to Lighting Technology	
THEA 1332	Intro to Costume Technology	
or THEA 3335	Costume Construction	
THEA 2359	Hand Drafting in Theatre	3
THEA 3332	Computer Rendering for Theatre	3
THEA 3334	Stage Costume Design	3
THEA 3336	Scenic Design	3
or THEA 4330	Advanced Scenic Design	
THEA 3337	History Of Costume	3
THEA 3362	Lighting and Sound Design	3
or THEA 4361	Stage Lighting	
THEA 4365	Portfolio Development	3
THEA 4093	Theatre Internship	3

Theatre electives, at least 15 hours must be upper level	21
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Total Hours	120
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¹ MATH 1332 or MATH 1316 is recommended.

² Also meets the Core Curriculum requirement for Component Area V (Creative Arts). If utilized for this purpose, additional elective hours in theatre may be taken to fulfill the 120 hours required for the degree.

First Year

Fall	Hours	Spring	Hours
Component Area I (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareai)		3 Component Area I (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareai)	3
Component Area II (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaii) ¹		3 Component Area III (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaiii)	4
Component Area IX (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaix)		1 THEA 1115, 1116, or 1117	1
THEA 1115, 1116, or 1117		1 THEA 1330, 1331, 1332, 3335, or 3335	3
THEA 1330, 1331, 1332, or 3335		3 THEA 2359	3
THEA 1364		3 THEA 2367	3
	14		17

Second Year

Fall	Hours	Spring	Hours
Component Area VI (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareavi)		3 Component Area III (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaiii)	4
Component area VIII		3 Component Area VI (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareavi)	3
Component Area IX (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaix)		3 Component Area VII (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareavii)	3
THEA 1115, 1116, or 1117		1 Theatre Electives	3
THEA 1330, 1331, 1332, or 3335		3 THEA 3334	3
THEA 3337		3	
	16		16

Third Year

Fall	Hours	Spring	Hours
Component Area IV (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaiiv)		3 Component Area VII (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareavii)	3
ARTS 1316		3 ARTS 1303 ²	3
THEA 3332		3 Advanced Theatre Electives	9
THEA 3336 or 4330		3	
THEA 3362 or 4361		3	
	15		15

Fourth Year

Fall	Hours	Spring	Hours
THEA 3360		3 Component Area V (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareav)	3
THEA 4365		3 THEA 4360	3
THEA 4366		3 Advanced Theatre Electives	6
THEA 4093		3	
Theatre Electives		3	
		15	12

Total Hours: 120

- ¹ MATH 1332 or MATH 1316 is recommended.
- ² ARTS 1303 also meets the Core Curriculum requirement for Component Area V (Creative Arts). If the course is utilized in this way, additional electives in theatre may be taken to fulfill the 120 hours required for the degree.

The Texas Higher Education Coordinating Board (THECB) marketable skills initiative is part of the state’s **60x30TX plan** and was designed to help students articulate their skills to employers. Marketable skills are those skills valued by employers and/or graduate programs that can be applied in a variety of work or education settings and may include interpersonal, cognitive, and applied skill areas.

The BFA in Theatre-Design and Technology Emphasis is designed to provide graduates with the following marketable skills:

- Creative problem solving taking into account history, practical application, and personnel.
- Present ideas and solutions verbally to others.
- Practical skills in carpentry, electricity, and sewing- from beginning to advanced. Advanced skills are dependent on the area(s) in which the student specialized. Able to read ground plans. Capability to create original designs in at least one area of emphasis that can be produced by a theatre.
- Work as a team member to solve a variety of problems.
- Adaptability to guarantee that a job is done on time–meeting deadline is a must.