

BACHELOR OF FINE ARTS, MAJOR ANIMATION

| Code | Title | Hours |
|---|---|-------|
| Bachelor of Fine Arts, Major in Animation | | |
| Core Curriculum (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/) | | |
| Component Area I (Communication) | | 6 |
| Component Area II (Mathematics) ¹ | | 3 |
| Component Area III (Life and Physical Science) | | 8 |
| Component Area IV (Language, Philosophy, and Culture) | | 3 |
| Component Area V (Creative Arts) ² | | 3 |
| Component Area VI (U.S. History) | | 6 |
| Component Area VII (Political Science/Government) | | 6 |
| Component Area VIII (Social and Behavioral Sciences) | | 3 |
| Component Area IX (Component Area Option) | | 4 |
| Degree Specific Requirements | | |
| CSTE 1331 or ENGL 3381 or ENGL 3382 or MCOM 2366 | Visual Computing Intro Creative Writing:Fiction Intro Creative Writing: Poetry Film Appreciation | 3 |
| Art Foundation | | |
| ARTS 1313 & ARTS 1314 & ARTS 1315 | W.A.S.H. - 2D and W.A.S.H. - 3D and W.A.S.H. - Lecture | 9 |
| ARTS 1316 | Drawing | 3 |
| ARTS 2313 | Foundations In Digital Art | 3 |
| BFA Core | | |
| ARTS 1303 | Art History Survey I ² | 3 |
| ARTS 2317 | Life Drawing I | 3 |
| ARTS 2375 | Photographic Concepts | 3 |
| ARTS 3305 | Painting I | 3 |
| ARTS 3310 or ARTS 3307 | Printmaking Performance and Video Art | 3 |
| ARTS 3318 or ARTS 3320 | Sculpture I Ceramics I | 3 |
| ARTS 3385 | Art History Survey II | 3 |
| Major | | |
| ARTS 2343 | Animation Concepts And Technqs | 3 |
| ARTS 2344 | 2D Computer Animation | 3 |
| ARTS 3317 | Life Drawing II | 3 |
| ARTS 3343 | Intro To 3D Computer Animation | 3 |
| ARTS 3344 | Advanced 3D Computer Animation | 3 |
| ARTS 3354 | Experimental Animation | 3 |
| ARTS 3355 | Animation Pre-Production | 3 |
| ARTS 3375 | Web Site Development | 3 |
| ARTS 3382 | The History Of Animation | 3 |
| ARTS 4350 | Character Animation | 3 |
| ARTS 4355 | Shading, Lighting & Rendering | 3 |
| ARTS 4358 | Animation Portfolio | 3 |
| Advanced Art Electives ³ | | 6 |
| Total Hours | | 120 |

2 Bachelor of Fine Arts, Major Animation

- 1 MATH 1316 or MATH 1332 is recommended.
- 2 ARTS 1303 satisfies the Core Curriculum requirement for Component Area V (Creative Arts).
- 3 Secondary Education minors must take ARTS 3330 as an elective.

BFA Requirements

Students must maintain a 3.0 GPA in ARTS courses to graduate with a BFA.

The **BFA Portfolio Review** is the Department of Art's process of review and evaluation before admitting students into any of the department's Bachelor of Fine Arts programs.

Students who wish to pursue a BFA in Graphic Design, Studio Art, Animation, or Photography must pass the department's BFA Portfolio Review.

The semester after completion of the Art Foundation courses, BFA majors are required to participate in the BFA Portfolio Review.

| Code | Title | Hours |
|-----------------------|----------------------------|-------|
| Art Foundation | | |
| ARTS 1313 | W.A.S.H. - 2D | 3 |
| ARTS 1314 | W.A.S.H. - 3D | 3 |
| ARTS 1315 | W.A.S.H. - Lecture | 3 |
| ARTS 1316 | Drawing | 3 |
| ARTS 2313 | Foundations In Digital Art | 3 |

For more information visit BFA Portfolio Review (<http://www.shsu.edu/academics/art/review/>).

Graphic Design students must first pass the BFA Portfolio Review in order to be eligible for the **Graphic Design Portfolio Review**. After passing the BFA Portfolio Review, students who wish to pursue a BFA in Graphic Design must take the Graphic Design Portfolio Review the semester they are enrolled in Typography (ARTS 3322).

Some, but not all, of the upper-level studio art courses may be taken more than once for credit. Courses listed more than once in the degree plan are repeatable.

Not all art courses are offered each semester. Consult an academic advisor and the *Schedule of Classes* before registration.

First Year

| Fall | Hours | Spring | Hours |
|--|-------|--|-------|
| Component Area II (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaii) ¹ | | 3 Component Area I (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareai) | 3 |
| ARTS 1313 | | 3 Component Area III (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaiii) | 4 |
| ARTS 1314 | | 3 ARTS 1303 ² | 3 |
| ARTS 1315 | | 3 ARTS 1316 | 3 |
| | | ARTS 2313 | 3 |
| | | 12 | 16 |

Second Year

| Fall | Hours | Spring | Hours |
|---|-------|---|-------|
| Component Area I (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareai) | | 3 Component Area VI (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareavi) | 3 |
| Component Area VI (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareavi) | | 3 Component Area IX (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaix) | 1 |
| ARTS 2317 | | 3 ARTS 2344 | 3 |
| ARTS 3318 or 3320 | | 3 ARTS 2375 | 3 |

| | | | |
|---|--------------|--|--------------|
| ARTS 2343 | | 3 ARTS 3305 | 3 |
| | | ARTS 3317 | 3 |
| | | 15 | 16 |
| Third Year | | | |
| Fall | Hours | Spring | Hours |
| Component Area III (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaiii) | | 4 Component Area IV (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaiiv) | 3 |
| ARTS 3307 or 3310 | | 3 Component Area VII (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareavii) | 3 |
| ARTS 3343 | | 3 ARTS 3344 | 3 |
| ARTS 3354 | | 3 ARTS 3385 | 3 |
| ARTS 3375 | | 3 ARTS 3355 | 3 |
| | | 16 | 15 |
| Fourth Year | | | |
| Fall | Hours | Spring | Hours |
| Component Area VIII (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaviii) | | 3 Component Area VII (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareavii) | 3 |
| ARTS 3382 | | 3 Component Area IX (http://catalog.shsu.edu/undergraduate/academic-policies-procedures/degree-requirements-academic-guidelines/core-curriculum/#componentareaix) | 3 |
| ARTS 4350 | | 3 CSTE 1331, ENGL 3381, ENGL 3382, or MCOM 2366 | 3 |
| ARTS 4355 | | 3 ARTS 4358 | 3 |
| Electives (Advanced Art) ³ | | 3 Electives (Advanced Art) | 3 |
| | | 15 | 15 |

Total Hours: 120

¹ MATH 1316 or MATH 1332 is recommended.

² ARTS 1303 (<http://catalog.shsu.edu/archives/2020-2021/search/?P=ARTS%201303>) satisfies the Core Curriculum requirement for Component Area V.

³ Secondary Education minors must take ARTS 3330 as an elective.

The Texas Higher Education Coordinating Board (THECB) marketable skills initiative is part of the state's **60x30TX plan** and was designed to help students articulate their skills to employers. Marketable skills are those skills valued by employers and/or graduate programs that can be applied in a variety of work or education settings and may include interpersonal, cognitive, and applied skill areas.

The BFA in Animation is designed to provide graduates with the following marketable skills:

- Digital technology.
- Creative and critical thinking and problem solving.
- Teamwork and collaboration.
- Oral and written communications.
- Global and intercultural fluency.